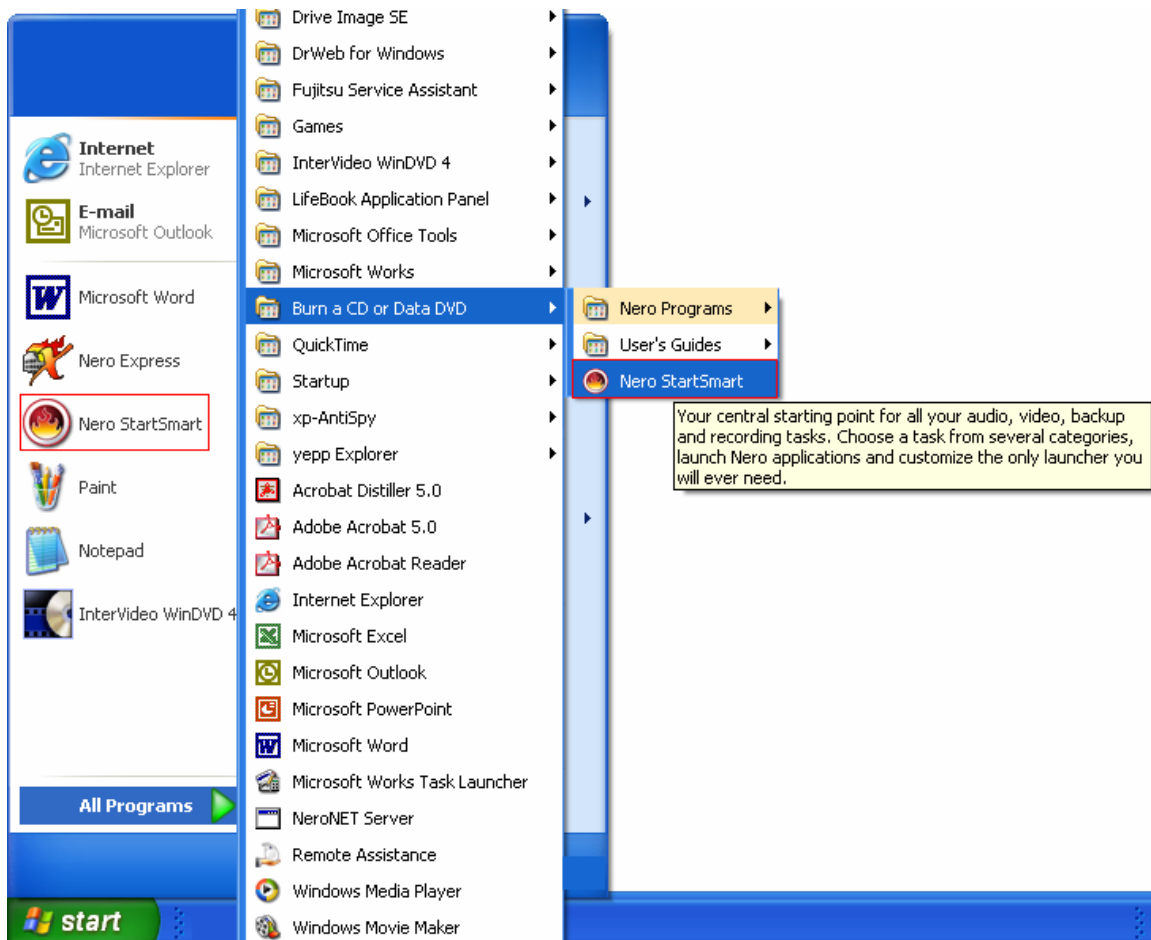


How to Create an Audio CD

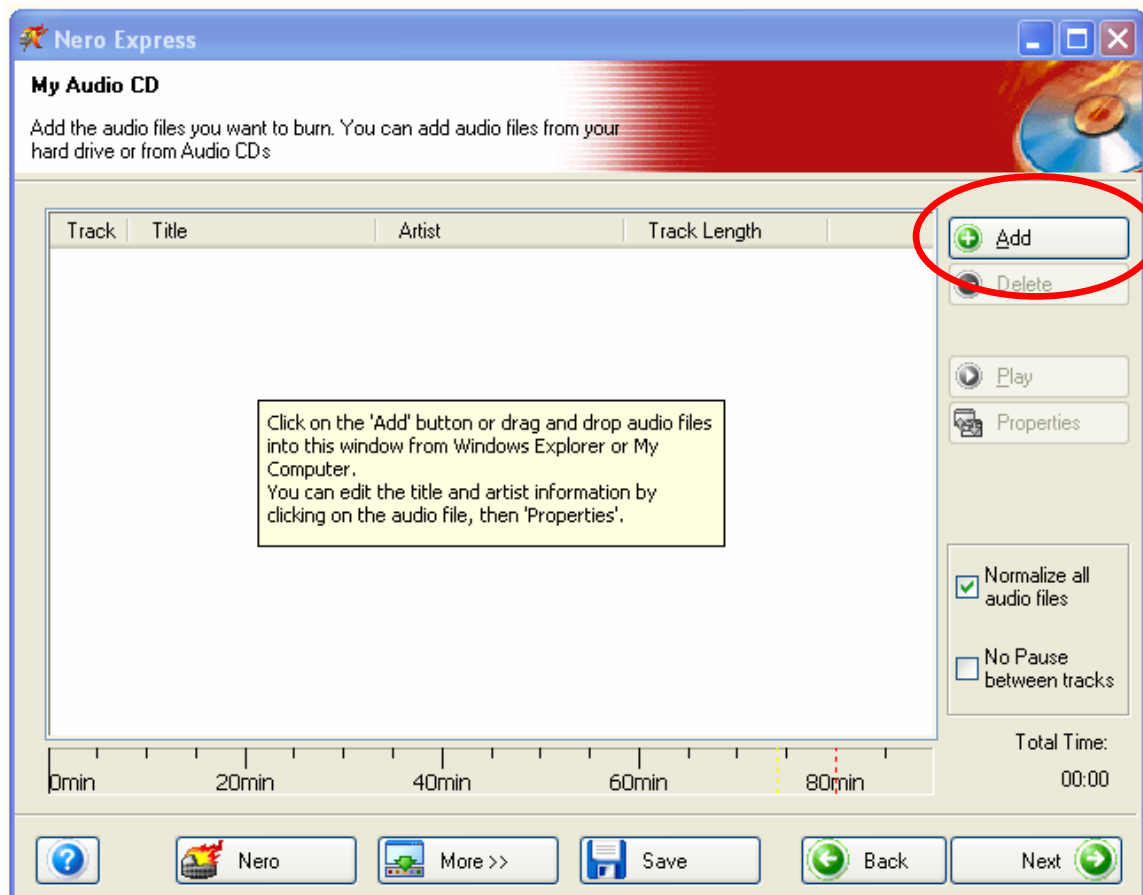
1. First to launch Nero StartSmart: Go to **Start->All Programs->Burn a CD or Data DVD->Nero StartSmart**. Or you can just go to **Start->Nero StartSmart**



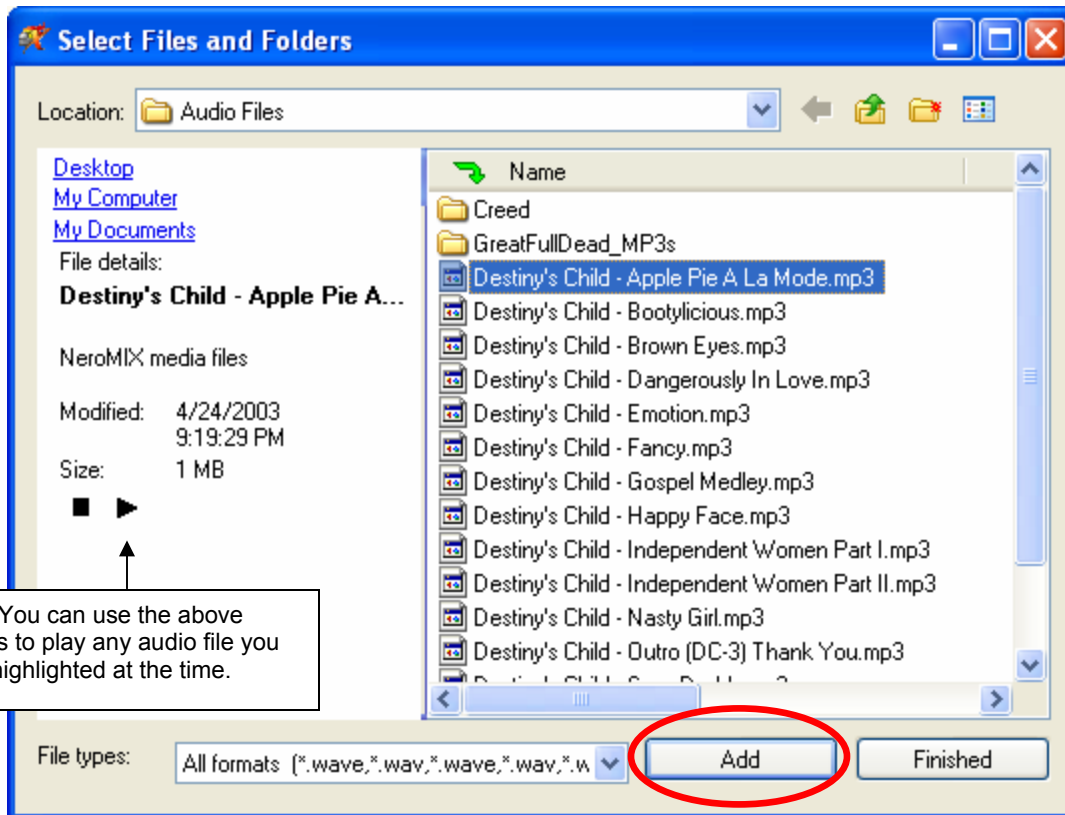
2. This will bring up the **Nero StartSmart** window. Select the 'Audio' icon and click on 'Make Audio CD' option.



3. This brings up the **Nero Express** window. Click on the 'Add' button.

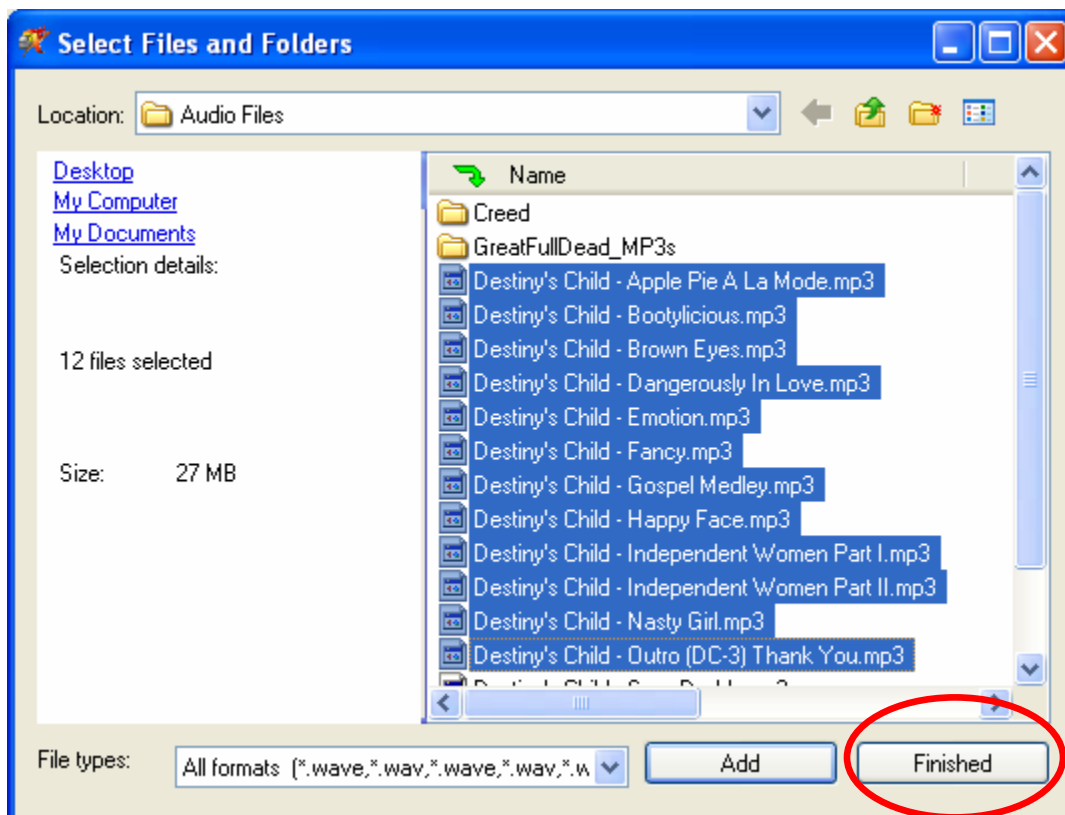


4. This brings up the **Select Files and Folders** window. Highlight those audio files you wish to add, and click on the 'Add' button. You can select MP3, WAV, WMA, AIFF, VQF audio files to work with. Repeat this step till you have all the files you want added to the compilation. (Note: You can highlight one audio file, hold down the Shift Key and then select the bottom most audio file in order to select all files and add.)

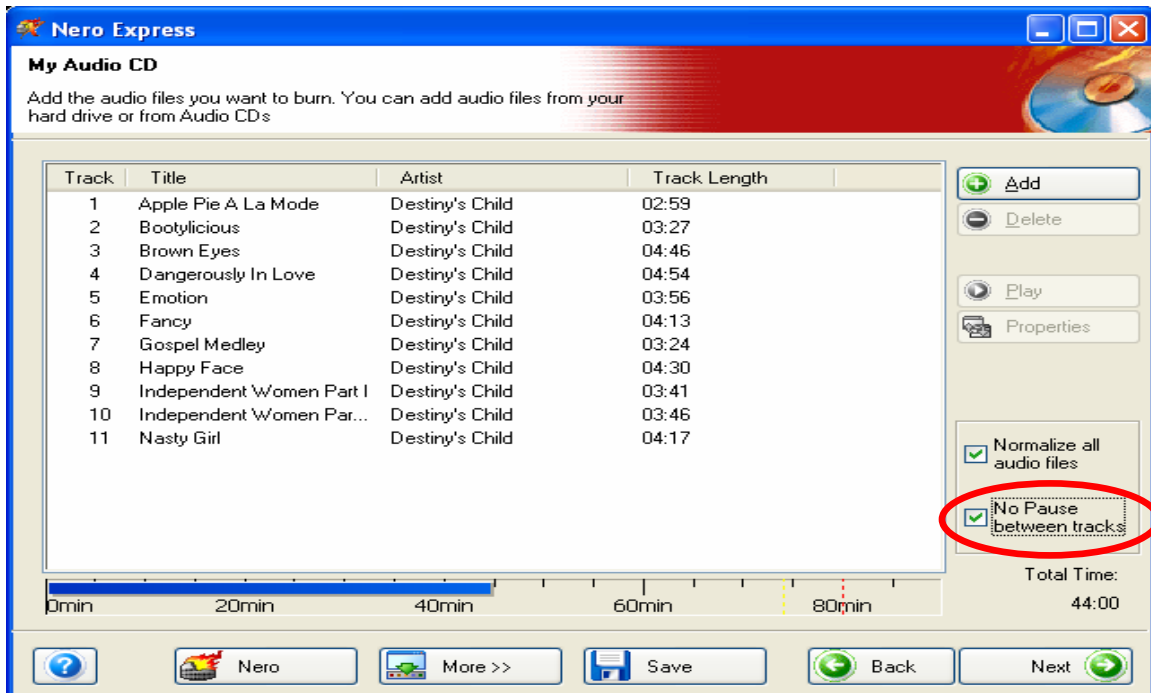


Note: You can use the above options to play any audio file you have highlighted at the time.

5. Once you have added all your audio files, click on 'Finished'.

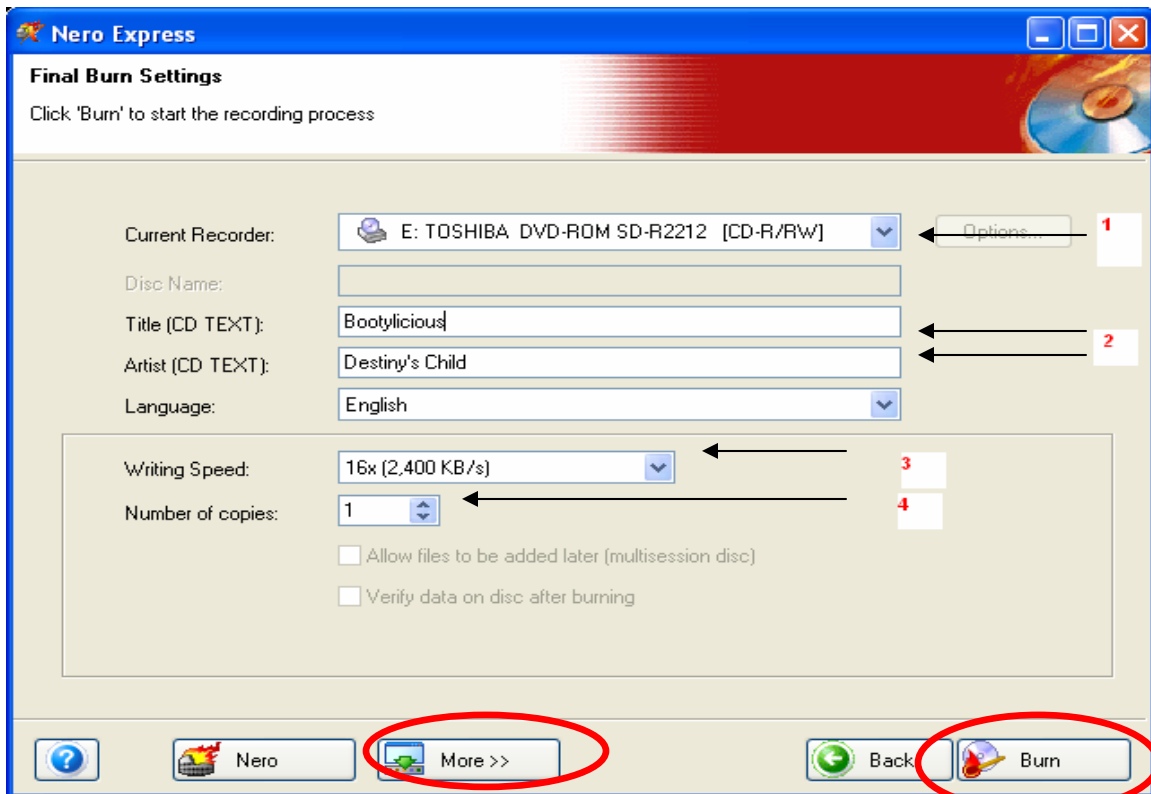


6. This brings you back to **My Audio CD** window. If you wish to prevent pauses between audio tracks you must check the option for 'No Pause between tracks'. Then click on 'Next' to move on to the Final step.



7. You are now brought to the 'Final Burn Settings' window. You are about ready to burn your Audio CD. You must first configure your burn settings.

- 1) Select the Recording device
- 2) Give the Audio CD you are about to create "Artist & Title" information
- 3) Set your Write Speed
- 4) Select number of copies

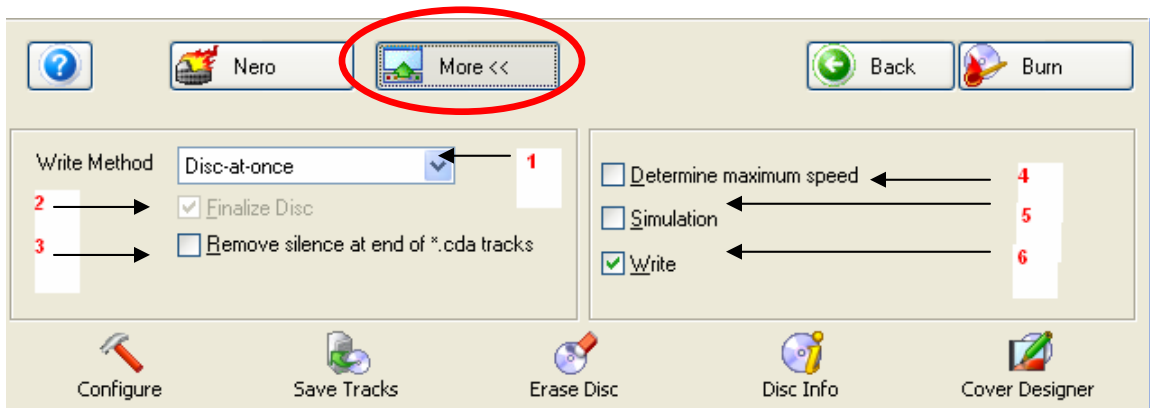


Click on 'More', after you have made your selections. Or click 'Burn' to Write to CD.

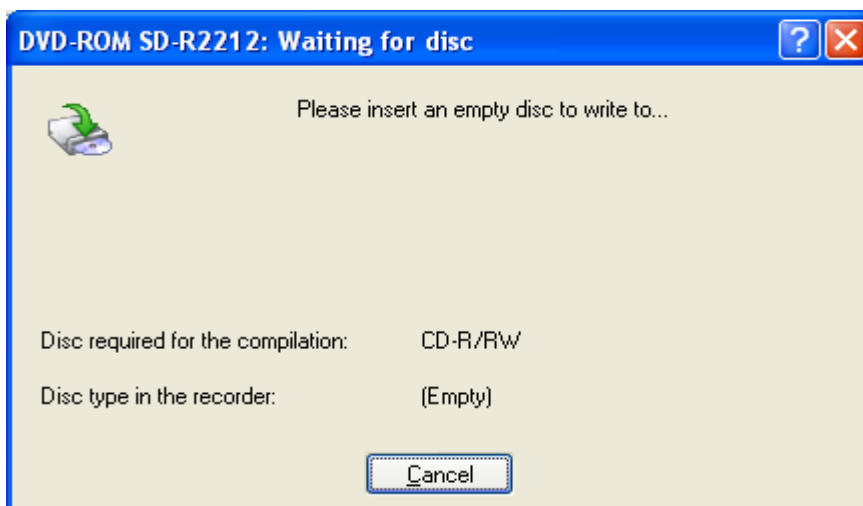
8. If you selected '**Burn**', go to the next step.

If you selected the '**More**' option, you will get a drop down for more added control of the write method used.

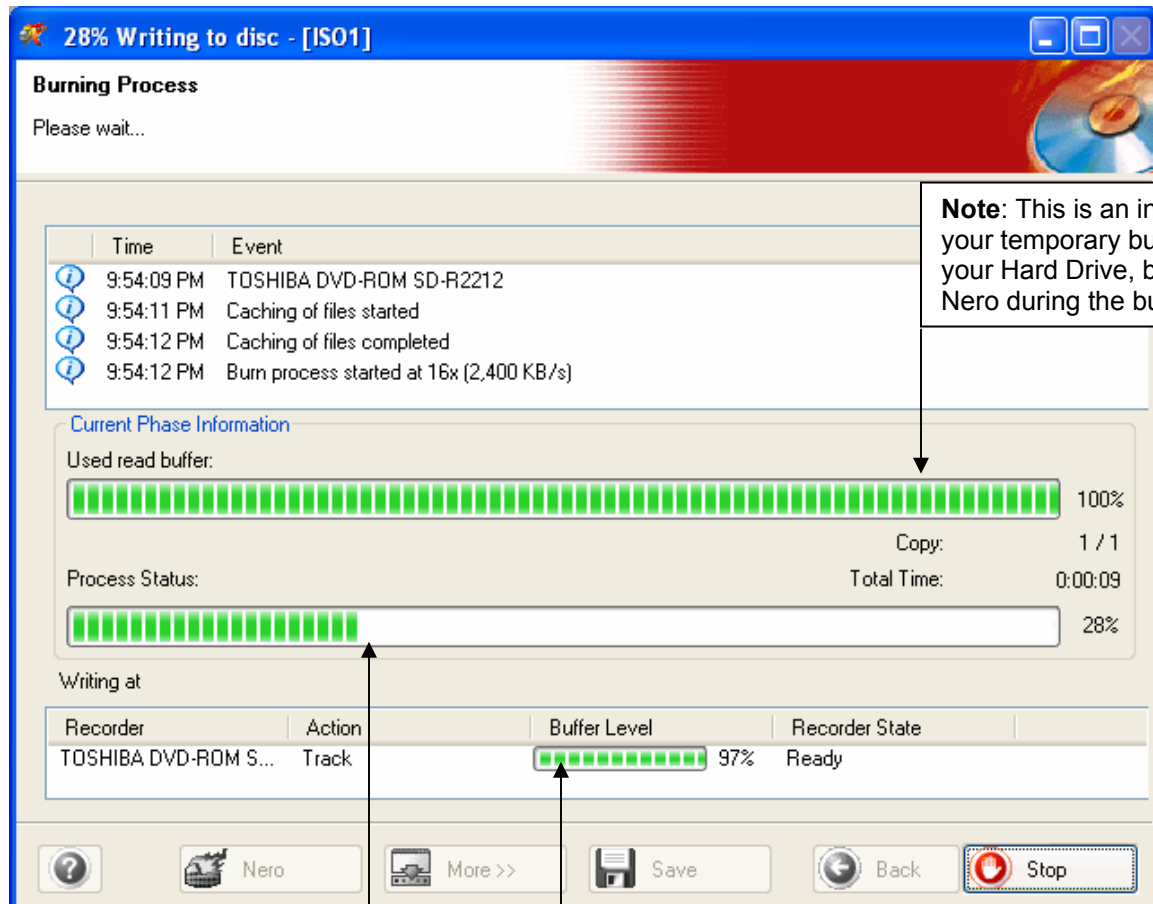
- 1) Write Method – If you have the option for 'Allow files to be added later' enabled, as shown on previous page, this feature will be pre-set to Track-At-Once mode.
- 2) Finalize Disc – Only select this feature if you do not plan on writing to the disc anymore. Used to close disc.
- 3) Remove silence at end of *.cda tracks – Audio files are not even, so when an audio file ends, it normally does so in the middle of a block. So the block is padded with silence to fill out the block. And this can cause silence to occur between songs even if you have 2 second Pre-Gap disabled. This feature removes the silence at the end of the block to prevent this from occurring.
- 4) Determine maximum speed – The speed test determines how quickly the compiled files can be accessed. If the access speed is slower than the burning speed, the burning speed is reduced so as to avoid a buffer underrun.
- 5) Simulation - The simulation runs all the steps involved in burning a medium apart from activating the laser beam, so that you can assume that if the simulation is successful, the burning process will also be successful.
- 6) Write - This checkbox enables the actual physical burning process.



9. If you selected the 'Burn' button, it brings up the below window, requesting a blank CD-R or CD-RW media to be inserted in Recorder. Insert a blank disc and Nero will detect it and begin burning automatically.



10. Nero Express then begins the burn process.



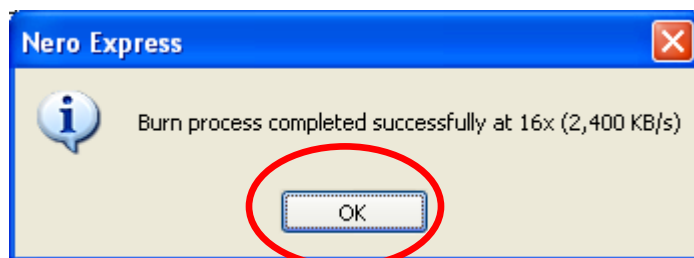
Note: This is an indicator of your temporary buffer level on your Hard Drive, being used by Nero during the burn.

Note: This is the progress bar of the actual write process

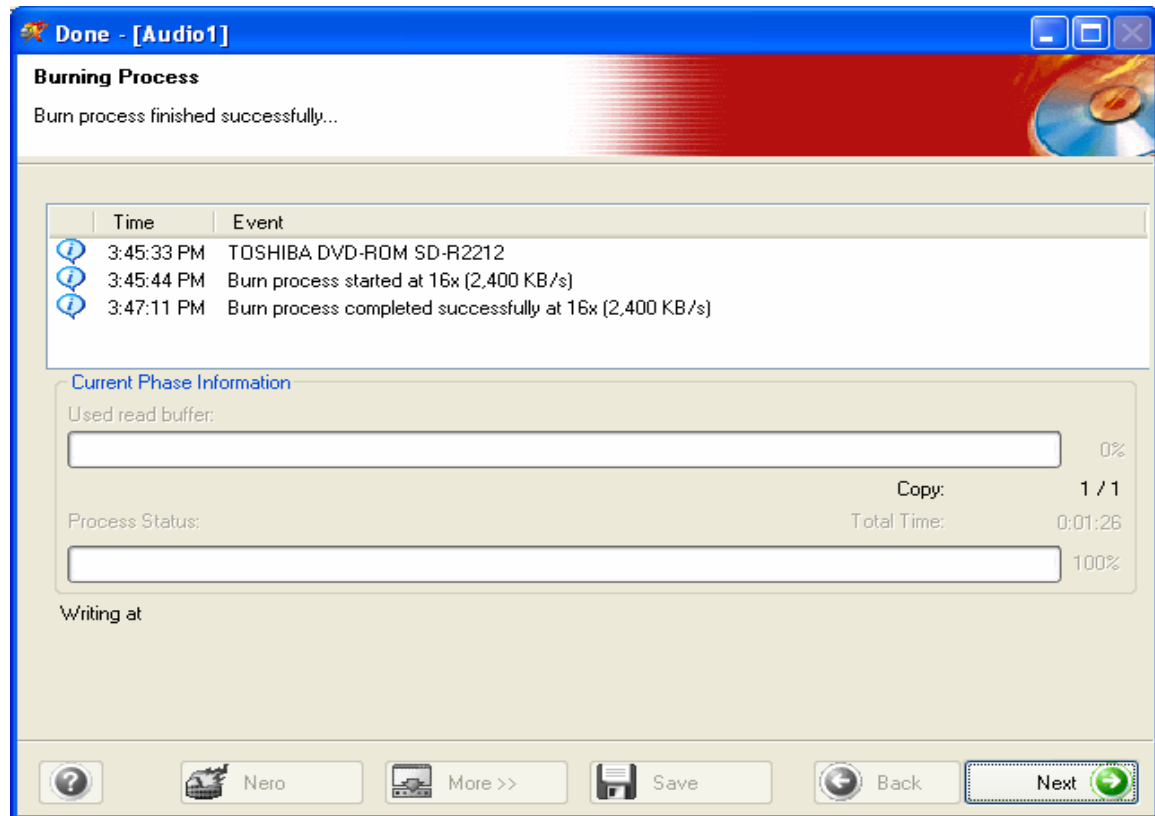
Note: This is an indicator of your buffer level on the Recorder.

11. When the write has been completed successfully, you will see the below window.

Click the **OK** button to continue.



12. This brings to the **Burning Process** window. Click on 'Next' to continue.



13. And this brings us to the completion of the audio write process. Here you can choose too 'Burn the same project again'; start a 'New project'; launch the 'Nero Cover Designer' to create a label; or 'Exit' the Nero Express program.

